Objectives - Establish an ecosystem of behavioral projectors that provides anticipatory intelligence and prevents strategic surprise.

**Model**

Entities, ...

- Graphical Risk Model
- Future State Environments (FSE)
- Future State Worlds (FSW)

Models, crafted by a diverse group of domain experts... determine what to watch for (relevant current world state) and deliver expert knowledge to projectors of future states.

**Project**

Future States

Planning-based Projector

Project future states as generated plans using AI Planning. Experts' knowledge on search, high, delivering future state projections as a plan recognition problem translated into a planning problem.

Given: initial state, actions, observations
Intermediate step: transforms the plan recognition problem into a planning problem: graph or plan [future state projections]

Output: grasp or plans [future state projections]

**Observe**

Evolving World States

- Observe current world state
- Aggregate, Select Newsworthy Items
- Examine
- Extract, Share current world state

Live streams of notable current state are stored in the World Graph and made available to projectors.

Orchestrated Workflow

Orchestrated workflows of Projectors and other analytic functions produce Future States Projections.